**Instructions to run the Champions League Project using HTTP-HTML and Servlets.**

1) Download the 2 uploaded zip files (chilaaasg4server.zip, chilaadblib.zip).

* Right Click on the downloaded zip file and click on Extract All.

2) Set up the Microsoft JDBC Driver for SQL Server

* Download the Driver and extract it into the C:\\Program Files

3) Start MSSQLSERVER

* Open Control Panel - Administrative Tools - Services
* Right click on SQL Server (MSSQLSERVER)
* Click on Start

4) Import the Database into the SQL Server

* Open Microsoft SQL Server 2012
* Click on Import and Export Data.
* Find the Database to be imported and click on import.

5) Connect to the Database

* Start SQL Server Management Studio.
* Click on Connect to connect to the local database.

6) Start NetBeans and open the ‘chilaaasg4server’ project file.

7) Add the chilaadblib.jar (required during compile time) to the Server(chilaaasg4server) Libraries and add the sqljdbc4.jar (required during runtime) to the Glashfish 4.1 libraries.

* Expand the chilaaasg4server tab under projects in Netbeans.
* Right click on Libraries.
* Click on Add JAR/Folder and open the chilaadblib.jar file.
* Go to C:\\Program Files\glashfish-4.1\glashfish\lib and add the Microsoft JDBC Level 4 Driver(sqljdbc4.jar) to this directory.

8) Start Glassfish Server 4.1

* Click on the services tab in NetBeans and expand Servers
* Right Click on Glashfish 4.1 and click on start to start the glashfish server.

9) Deploying the servlets.

* Right click on the project node
* Click on Deploy Project.

10) Run the Project

* Open up the browser and type http://localhost:8080/chilaaasg4server/
* OR Right Click on index.html file under Web pages in chilaaasg4server in NetBeans and click on Run.

11) Enter the User Input to get the desired results.